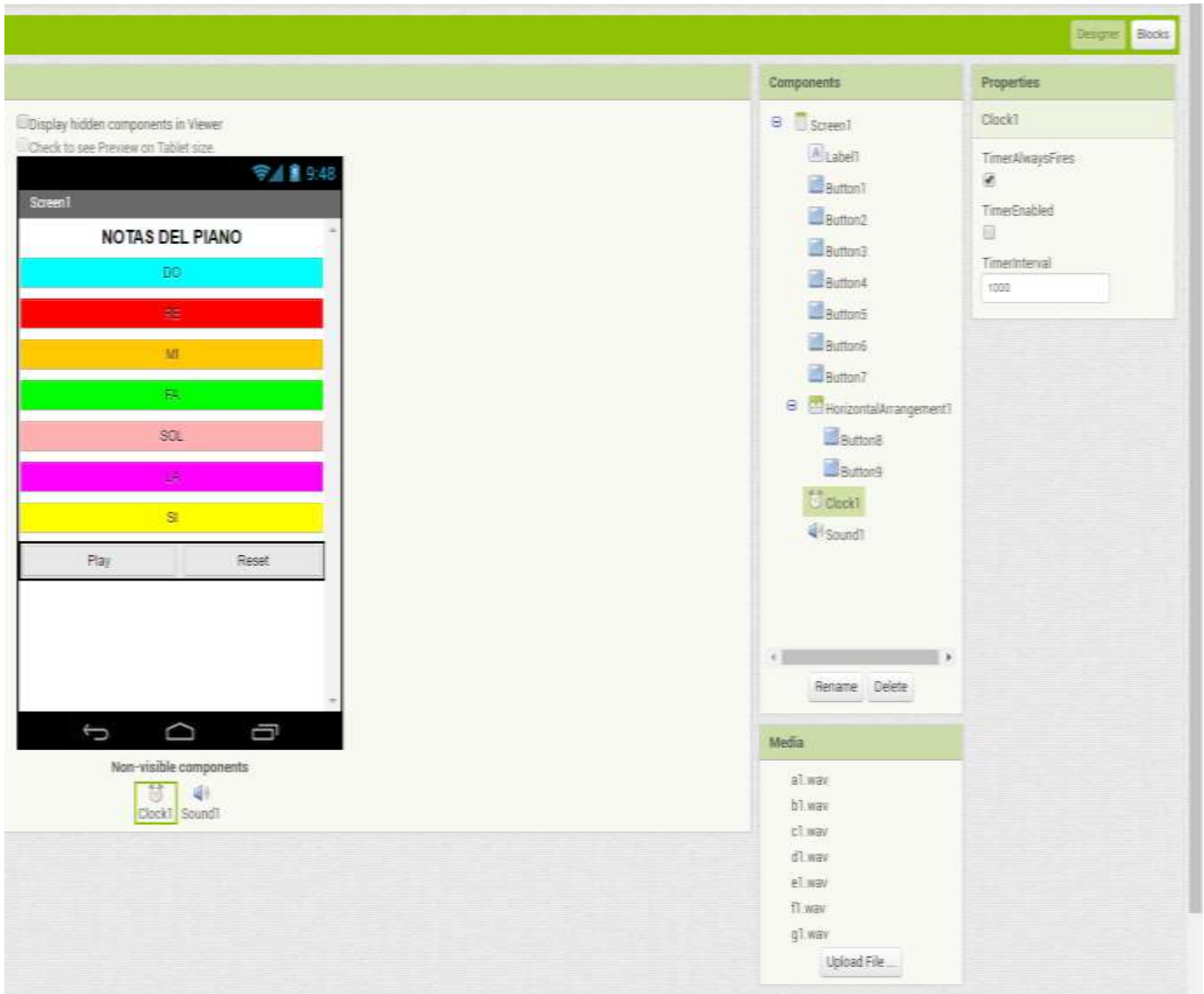


LABORATORIO MINI PIANO



```
to reproducirNota
do
  set Sound1 Source to join get list
  call Sound1 Play
  add items to list list
  item Sound1 Source
  add items to list list
  item get global tiempos
  call Clock1 Now
```

```
when Button1 Click
do
  call reproducirNota
  x c1
```

```
when Button5 Click
do
  call reproducirNota
  x d1
```

```
when Button2 Click
do
  call reproducirNota
  x d1
```

```
when Button6 Click
do
  call reproducirNota
  x d1
```

```
when Button3 Click
do
  call reproducirNota
  x c1
```

```
when Button7 Click
do
  call reproducirNota
  x d1
```

```
when Button4 Click
do
  call reproducirNota
  x f1
```

```
when Button8 Click
do
  if length of list list > 0
  then
    set global contador to 1
    call ReproducirGrabacion
```

```
when Screen1 Initialize
do
  set Sound1 Source to c1.wav
  set Sound1 Source to d1.wav
  set Sound1 Source to e1.wav
  set Sound1 Source to f1.wav
  set Sound1 Source to g1.wav
  set Sound1 Source to a1.wav
  set Sound1 Source to b1.wav
```

```
initialize global tiempos to create empty list
```

```
initialize global notas to create empty list
```

```
initialize global contador to 0
```

```
when Button9 Click
do
  set global notas to create empty list
  set global tiempos to create empty list
  call Sound1 Vibrate
  millisecs 500
```

```
to ReproducirGrabacion
do
  set Sound1 Source to select list item list
  index get global notas
  call Sound1 Play
  if get global contador <= length of list list
  then
    set Clock1 TimerInterval to call Clock1 Duration
    start select list item list
    index get global tiempos
    end select list item list
    index get global tiempos
    index get global contador + 1
    set global contador to get global contador + 1
    set Clock1 TimerEnabled to true
```

```
when Clock1 Timer
do
  set Clock1 TimerEnabled to false
  call ReproducirGrabacion
```